Package ‘simecol’

June 12, 2017

Version 0.8-9
Date 2017-07-11
Title Simulation of Ecological (and Other) Dynamic Systems
Author Thomas Petzoldt
Depends R (>= 2.14), deSolve, methods
Imports graphics, grDevices, stats, utils, minqa
Suggests tcltk, FME, lattice
LazyLoad yes
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Description An object oriented framework to simulate ecological (and other) dynamic systems. It can be used for differential equations, individual-based (or agent-based) and other models as well. The package helps to organize scenarios (to avoid copy and paste) and aims to improve readability and usability of code.
License GPL (>= 2)
URL http://www.simecol.de/
NeedsCompilation yes
Repository CRAN
Date/Publication 2017-06-12 20:27:11 UTC

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The 'simecol' Package

Description

The *simecol* package is intended to give users (scientists and students) an interactive environment to implement, distribute, simulate and document ecological and other dynamic models without the need to write long simulation programs. An object oriented framework using the S4 class system provides a consistent but still flexible approach to implement simulation models of different types:

- differential equation (ODE, PDE) models (class *odeModel*),
- grid-oriented individual-based models (class *gridModel*), and
- particle diffusion-type models (class *rwalkModel*),
- individual-based models (class *indbasedModel*),
- other model types by deriving a user specified subclass from *simObj*.

Each simulation model is implemented as S4 object (superclass *simObj*) with the following slots:
simecol-package

• main = function(time, init, parms, ...): a function holding the main equations of
  the model,

• equations: an optional non-nested list holding arbitrary sub-equations (sub-models) of
  the model. Sub-equations can be interdependent and can be called directly from within main or
  initfunc.

• parms: a list (or vector for some classes) with constant model parameters,

• times: vector of time steps or vector with three named values from, to, by specifying the
  simulation time steps. The from-to-by form can be edited with editParms.

• init: initial state (start values) of the simulation. This is typically a named vector (state
  variables in odeModels) or matrix (e.g. initial grid of gridModels).

• inputs: time dependend or spatially resolved external inputs can be specified as data frame
  or matrix (more efficient). Performance optimized versions of approx (see approxTime) are
  available.

• solver: a function or a character string specifying the numerical algorithm used, e.g. "lsoda",
  "rk4" or "euler" from package deSolve). In contrast to "euler" that can be used for dif-
  ference equations (i.e. main returns derivatives), "iterator" is intended for models where
  main returns the new state (i.e for individual-based models). It is also possible to reference
  own algorithms (solvers) that are defined in the user workspace or to assign solver functions
  directly.

• observer: optional slot which determines the data stored during the simulation. A user-
  provided observer function can also be used to write logging information to the screen or to
  the hard-disk, to perform run-time visualisation, or statistical analysis during the simulation.
  The observer-mechanism works only with iteration solvers. It is not available for odeModels.

• out: this slot holds the simulation results after a simulation run as data frame (if the return
  value of main is a vector) or as list (otherwise). The type of data stored in out can be manip-
  ulated by providing a user-defined observer function.

• initfunc: this slot can hold an optional function which is called automatically when a new
  object is created by new or when it is re-initialized by initialize or sim.

simObj model objects should be defined and created using the common S4 mechanisms (new).

Normally, a simObj object can contain all data needed to run simulations simply by entering the
model object via source() or data() and then to run and plot the model with plot(sim(obj)).

Accessor functions (with names identical to the slot names) are provided to get or set model pa-
rameters, time steps, initial values, inputs, the solver, the main and sub-equations, an observer or
an initfunc and to extract the model outputs. It is also possible to modify the components of the
simecol objects directly, e.g. the model equations of a model lv with lv@main, but this is normally
not recommended as there is no guarantee that this will work in a compatible way in future versions.

Models of different type are provided as data and some more in source code (see directory exam-
pl es).

The examples can be used as a starting point to write own simObj objects and to distribute them to
whomever you wish.

The package is supplemented with several utility functions (e.g. seedfill or neighbours), which
can be used independently from simObj objects.
Author(s)

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References


See Also

CA, chemostat, conway, diffusion, lv, lv3, upca.

Examples

```r
## (1) Quick Start Examples

```
```
data(lv)  # load basic Lotka-Volterra model
```
```
## Not run:
require("tcltk")
```
```
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```
lv <- sim(lv)
plot(lv)

```r
## (3) The same in matrix notation; this allows generalization to multi-species interaction models with > 2 species.

LVPP <- new("odeModel",
  main = function(t, n, parms) {
    with(parms, {
      dn <- r * n + n * (A %*% n)
      list(c(dn))
    })
  },
  parms = list(
    # growth/death rates
    r = c(k1 = 0.2, k3 = -0.2),
    # interaction matrix
    A = matrix(c(0.0, -0.2,
                 0.2, 0.0),
                nrow = 2, ncol = 2, byrow=TRUE)
  ),
  times = c(from = 0, to = 100, by = 0.5),
  init = c(N1 = 0.5, N2 = 1),
  solver = "lsoda"
)
plot(sim(LVPP))
```

## (4) Additional resources

---

## Not run:

## open the directory with source code of demo
browseURL(paste(system.file(package="simecol"), "/demo", sep=""))

## run demo
demo(jss)

## open the directory with R sourcecode examples
browseURL(paste(system.file(package="simecol"), "/doc/examples", sep=""))

## show package vignette with introductory article
vignette("a-simecol-introduction")
vignette("b-simecol-howtos")

## edit a vignette
# edit(vignette("a-simecol-introduction"))
# edit(vignette("b-simecol-howtos"))

## Open Project Homepage
browseURL("http://www.simecol.de")
## addtoenv

Add Functions from a Non-nested List of Named Functions to a Common Environment

### Description

Create and set an environment where elements (e.g. functions) within a non-nested named list of functions see each other. This function is normally used within other functions.

### Usage

```r
addtoenv(L, p = parent.frame())
```

### Arguments

- `L`: a non-nested list of named functions.
- `p`: the environment where the functions are assigned to. Defaults to the parent frame.

### Details

This function is used by the `solver functions` of `simecol`.

### Value

The list of functions within a common environment.

### Note

This is a very special function that uses environment manipulations. Its main purpose is to ‘open’ the access to interdependend functions within a common list structure (function list).

### See Also

- `attach`, `environment`
Examples

```r
f1 = function(x, y) x + y,
    f2 = function(a, x, y) a * f1(x, y)
)

fx <- function(eq) {
    eq <- addtoenv(eq)
    print(ls())
    print(environment(eq$fl))
    f1(3,4) + f2(1,2,3)
}

fx(eq)
## eq$f2(2,3,4) # should give an error outside fx
environment(eq$f2) # should return R_GlobalEnv again
```

approxTime

Linear Interpolation with Complete Matrices or Data Frames

Description

Return a data frame, matrix or vector which linearly interpolates data from a given matrix or data frame.

Usage

approxTime(x, xout, ...)
approxTime1(x, xout, rule = 1)

Arguments

- `x`: a matrix or data frame with numerical values giving coordinates of points to be interpolated. The first column needs to be in ascending order and is interpreted as independent variable (e.g. time), the remaining columns are used as dependent variables.
- `xout`: a vector (or single value for approxTime1) of independent values specifying where interpolation has to be done.
- `rule`: an integer describing how interpolation is to take place outside the interval [min(x), max(x)]. If `rule` is 1 then NAs are returned for such points and if it is 2, the value at the closest data extreme is used.
- `...`: optional parameters passed to approx.

Details

The functions can be used for linear interpolation with a complete matrix or data frame. This can be used for example in the main function of an odeModel to get input values at a specified time `xout`. The version approxTime1 is less flexible (only one single value for `xout` and only linear interpolation) but has increased performance. Both functions are faster if `x` is a matrix instead of a data frame.
Value
approxTime returns a matrix resp. data frame of the same structure as x containing data which interpolate the given data with respect to xout. approxTimeQ is a performance optimized special version with less options than the original approx function. It returns an interpolated vector.

See Also
approxfun

Examples
inputs <- data.frame(time = 1:10, y1 = rnorm(10), y2 = rnorm(10, mean = 50))
input  <- approxTime(inputs, c(2.5, 3), rule = 2)

as.simObj

Coerce simObj Objects to Lists and Vice-Versa

Description
These functions can be used to coerce (i.e. convert) simecol model objects (simObj objects) to ordinary lists.

Usage
## S4 method for signature 'list'
as.simObj(x, ...)
## S4 method for signature 'simObj'
as.list(x, ...)
## alternative usage:
# as(x, "list")
# as(x, "simObj")

Arguments
x object to be coerced
... for compatibility

Details
Function as.list converts a simObj model to an ordinary list with an additional element 'class' storing the class name of the original object.
Function as.simObj converts in the opposite direction where the type of the object to be created is determined by a class name stored in the list element 'class'. If it is missing or contains a non-existing class name, an error message is printed. Additional list elements which are not slot names of the corresponding S4 object are omitted.
See Also

odeModel, new, as, as.list, simecol-package

Examples

data(lv3)
l lv3 <- as(lv3, "list")
olv3 <- as(llv3, "simObj")

llv3 <- as.list(lv3)
olv3 <- as.simObj(llv3)

dput(as.list(lv3), control="useSource")
## Not run:
## save human readable object representation
dput(as.list(lv3), file="lv3.R", control=c("all"))
## read it back and test it
l_lv3 <- dget("lv3.R")
o_lv3 <- as.simObj(l_lv3)
plot(sim(o_lv3))

## End(Not run)

CA

Stochastic Cellular Automaton

Description

simecol example: This model simulates a stochastic cellular automaton.

Usage

data(conway)

Format

An S4 object according to the gridModel specification. The object contains the following slots:

main functions with the state transition rules of Coway’s Game of Life.

parms a list with two vector elements:

pbirth probability of birth,

pdeath death probability, dependent on neighbors.

times number of time steps to be simulated.

init a matrix, giving the initial state of the cellular grid (default: rectangle in the middle of the grid).
Details

To see all details, please have a look into the implementation below.

See Also

`sim, parms, init, times`.

Examples

```r
# Basic Usage:
# work with the example
data(CA)
times(CA)["to"] <- 10
plot(sim(CA))

set.seed(345)
times(CA)["to"] <- 50
CA <- sim(CA)

library(lattice)
tcol <- (terrain.colors(13))[-13]
x <- out(CA, last=TRUE)
x <- ifelse(x == 0, NA, x)
levelplot(x,
cuts = 11,
col.regions = tcol,
colorkey = list(at = seq(0, 55, 5))
)

# Implementation:
# The code of the CA model
CA <- new("gridModel",
  main = function(time, init, parms) {
    z <- init
    nb <- eightneighbors(z)
pgen <- 1 - (1 - parms$pbirth)^nb
    zgen <- ifelse(z == 0 &
                   runif(z) < pgen, 1, 0)
    zsurv <- ifelse(z >= 1 &
                   runif(z) < (1 - parms$pdeath),
               z + 1, 0)
    zgen + zsurv
  },
  parms = list(pbirth = 0.02, pdeath = 0.01),
  times = c(from = 1, to = 50, by = 1),
  init = matrix(0, nrow = 40, ncol = 40),
  solver = "iteration"
)
```
chemostat

Description

simecol example: Model of continuous culture of microorganisms (chemostat).

Usage

data(chemostat)

Format

An S4 object according to the odeModel specification. The object contains the following slots:

- main: the differential equations for substrate (S) and cells (X).
- parms: a vector with the named parameters of the model:
  - \( v_m \): maximum growth rate of the cells,
  - \( k_m \): half saturation constant,
  - \( Y \): yield coefficient (conversion factor of substrate into cells).
  - \( D \): dilution rate,
  - \( S_0 \): substrate concentration in the inflow.
- times: simulation time and integration interval.
- init: vector with start values for substrate (S) and cells (X).

To see all details, please have a look into the implementation below.

See Also

simecol-package, sim, parms, init, times.

Examples

```r
## Basic Usage:
## work with the example
data(chemostat)
plot(sim(chemostat))

parms(chemostat)["D"] <- 0.9
plot(sim(chemostat))
```
### Implementation:

The code of the chemostat model

```
chemostat <- new("odeModel",
  main = function(time, init, parms, inputs = NULL) {
    with(as.list(c(init, parms)), {
      mu <- vm * S/(km + S) # Monod equation
      dx1 <- mu * X - D * X # cells, e.g. algae
      dx2 <- D * (s0 - S) - 1/Y * mu * X # substrate, e.g. phosphorus
      list(c(dx1, dx2))
    })
  },
  parms = c(
    vm = 1.0, # max growth rate, 1/d
    km = 2.0, # half saturation constant, mumol / L
    Y = 100, # cells /mumol Substrate
    D = 0.5, # dilution rate, 1/d
    s0 = 10 # substrate in inflow, mumol / L
  ),
  times = c(from=0, to=40, by=.5),
  init = c(X=10, S=10), # cells / L; Substrate umol / L
  solver = "lsoda"
)
```

---

**conway**

The Classical Conway's Game of Life

---

**Description**

**simecol** example: This model simulates a deterministic cellular automaton.

**Usage**

```
data(conway)
```

**Format**

An S4 object according to the `gridModel` specification. The object contains the following slots:

- **main** functions with the state transition rules.
- **parms** A list with two vector elements:
  - `srv` number of neighbours, necessary to survive,
  - `gen` number of neighbours, necessary to generate a new cell.
- **times** number of time steps to be simulated.
- **init** matrix with the initial state of the cellular grid (default: random).
Details

To see all details, please have a look into the implementation below.

References


See Also

*sim, parms, init, times.*

Examples

```r
#-----------------------------
# Basic Usage:
#   explore the example
#-----------------------------
data(conway)
plot(sim(conway))

# more interesting start conditions
m <- matrix(0, 40, 40)
m[5:35, 19:21] <- 1
init(conway) <- m
plot(sim(conway), col=c("white", "green"), axes = FALSE)

# change survival rules
parms(conway) <- list(srv = c(3, 4), gen = c(3, 4))
plot(sim(conway), col = c("white", "green"), axes = FALSE)

# Not run:
require("tcltk")
init(conway) <- matrix(0, 10, 10)
conway <- editInit(conway) # enter some "1"
sim(conway, animate = TRUE, delay = 100)

#-----------------------------
# The code of Conways Game of Life
#-----------------------------
conway <- new("gridModel",
  main = function(time, init, parms) {
    x <- init
    nb <- eightneighbours(x)
    surviv <- (x > 0 & (nb %in% parms$srv))
    gener <- (x == 0 & (nb %in% parms$gen))
    x <- (surviv + gener) > 0
    return(x)
  },
  parms = list(srv = c(2, 3), gen = 3),
  times = 1:17,
  init = matrix(round(runif(10000)), ncol = 40),
)```
Description

`simecol` example: This is a random walk (basic particle diffusion) model.

Usage

data(diffusion)

Format

An S4 object according to the `rwalkModel` specification. The object contains the following slots:

- `main`: A function with the movement rules for the particles.
- `parms`: A list with the following components:
  - `ninds`: number of simulated particles,
  - `speed`: speed of the particles,
  - `area`: vector with 4 elements giving the coordinates (left, bottom, right, top) of the coordinate system.
- `times`: Simulation time (discrete time steps, by-argument ignored).
- `init`: Data frame holding the start properties (Cartesian coordinates x and y and movement angle a) of the particles.

Details

To see all details, please have a look into the implementation.

See Also

`sim`, `parms`, `init`, `times`.

Examples

```
##-------------------------------------------
## Basic Usage:
##   explore the example
##-------------------------------------------
## Not run:
data(diffusion)
## (1) minimal example
```
plot(sim(diffusion))
## show "grid of environmental conditions"
image(inputs(diffusion))

## (2) scenario
## with homogeneous environment (no "refuge" in the middle)
no_refuge <- diffusion # Cloning of the whole model object
inputs(no_refuge) <- matrix(1, 100, 100)
plot(sim(no_refuge))

# Advanced Usage:
# Assign a function to the observer-slot.
observer(diffusion) <- function(state, ...) {
  # numerical output to the screen
  cat("mean x=", mean(state$x),
      ", mean y=", mean(state$y),
      ", sd x=", sd(state$x),
      ", sd y=", sd(state$y), "\n")
  # animation
  par(mfrow=c(2,2))
  plot(state$x, state$y, xlab="x", ylab="y", pch=16, col="red", xlim=c(0, 100))
  hist(state$y)
  hist(state$x)
  # default case: return the state --> iteration stores it in "out" state
}
sim(diffusion)

## remove the observer and restore original behavior
observer(diffusion) <- NULL
diffusion <- sim(diffusion)

## End(Not run)

# Implementation:
# The code of the diffusion model.
# Note the use of the "initfunc"-slot.
diffusion <- rwalkModel(
  main = function(time, init, parms, inputs = NULL) {
    speed <- parms$speed
    xleft <- parms$area[1]
    xright <- parms$area[2]
    ybottom <- parms$area[3]
    ytop <- parms$area[4]

    x <- init$x  # x coordinate
    y <- init$y  # y coordinate
    a <- init$a  # angle (in radians)
n <- length(a)

## Rule 1: respect environment (grid as given in "inputs")

## 1a) identify location on "environmental 2D grid" for each individual
i.j <- array(c(pmax(1, ceiling(x)), pmax(1, ceiling(y))), dim=c(n, 2))

## 1b) speed dependend on "environmental conditions"
speed <- speed * inputs[i.j]

## Rule 2: Random Walk
a <- (a + 2 * pi / runif(a))
dx <- speed * cos(a)
dy <- speed * sin(a)
x <- x + dx
y <- y + dy

## Rule 3: Wrap Around
x <- ifelse(x > xright, xleft, x)
y <- ifelse(y > ytop, ybottom, y)
x <- ifelse(x < xleft, xright, x)
y <- ifelse(y < ybottom, ytop, y)
data.frame(x=x, y=y, a=a)

},
times = c(from=0, to=100, by=1),
parms = list(ninds=50, speed = 1, area = c(0, 100, 0, 100)),
solver = "iteration",
initfunc = function(obj) {
  ninds <- obj@parms$ninds
  xleft <- obj@parms$area[1]
xright <- obj@parms$area[2]
ybottom <- obj@parms$area[3]
ytop <- obj@parms$area[4]
  obj@init <- data.frame(x = runif(ninds) * (xright - xleft) + xleft,
                          y = runif(ninds) * (ytop - ybottom) + ybottom,
                          a = runif(ninds) * 2 * pi)
  inp <- matrix(1, nrow=100, ncol=100)
inp[, 45:55] <- 0.2
  inputs(obj) <- inp
  obj
}

editParms

### editParms

**Edit ‘parms’, ‘init’ or ‘times’ Slot of ‘simecol’ Objects**

**Description**

The functions invoke an editor dialog for parameters, initial values or time steps of `simobj` objects and then assign the new (edited) version of `x` in the user’s workspace. A `Tcl/Tk` version or spreadsheet editor is displayed if possible, depending on the structure of the respective slot.
eightneighbours

Usage

   eightneighbours(x)
   eightneighbors(x)

Arguments

   x                A valid instance of the simObj class.

See Also

   sEdit, simObj, params, times, init, edit

Examples

   ## Not run:
   require("tcltk")
   data(lv) # load basic Lotka-Volterra model
   lv <- eightneighbours(lv)
   plot(sim(lv))

   data(conway) # Conway's game of life
   init(conway) <- matrix(0, 10, 10)
   conway <- eightneighbors(conway) # enter some "1"
   sim(conway, animate = TRUE, delay = 100)

   ## End(Not run)

---

**eightneighbours**

*Count Number of Neighbours in a Rectangular Cellular Grid.*

Description

This function returns the sum of the eight neighbours of a cell within a matrix. It can be used to simulate simple cellular automata, e.g. Conway's Game of Life.

Usage

   eightneighbours(x)
   eightneighbors(x)

Arguments

   x                The cellular grid, which typically contains integer values of zero (dead cell) or one (living cell).

Value

   A matrix with the same structure as x, but with the sum of the neighbouring cells of each cell.
fitOdeModel

Parameter Fitting for odeModel Objects

Description

Fit parameters of odeModel objects to measured data.

Usage

fitOdeModel(simObj, whichpar = names(parms(simObj)), obstime, yobs, sdyobs = as.numeric(lapply(yobs, sd)), initialize = TRUE, weights = NULL, debuglevel = 0, fn = ssqOdeModel, method = c("Nelder-Mead", "BFGS", "CG", "L-BFGS-B", "SANN", "PORT", "newuoa", "bobyqa"), lower = -Inf, upper = Inf, scale.par = 1, control = list(), ...)
**Arguments**

- `simObj` a valid object of class `odeModel`.
- `whichpar` character vector with names of parameters which are to be optimized (subset of parameter names of the `simObj`).
- `obstime` vector with time steps for which observational data are available.
- `yobs` data frame with observational data for all or a subset of state variables. Their names must correspond exactly with existing names of state variables in the `odeModel`.
- `sd.yobs` vector of given standard deviations (or scale) for all observational variables given in `yobs`. If no standard deviations (resp. scales) are given, these are estimated from `yobs`.
- `initialize` optional boolean value whether the simObj should be re-initialized after the assignment of new parameter values. This can be necessary in certain models to assign consistent values to initial state variables if they depend on parameters.
- `weights` optional weights to be used in the fitting process. See cost function (currently only `ssqOdeModel`) for details.
- `debuglevel` a positive number that specifies the amount of debugging information printed.
- `fn` objective function, i.e. function that returns the quality criterion that is minimized, defaults to `ssqOdeModel`.
- `method` optimization method, see `nlminb` for the PORT algorithm, `newuoa` resp. `bobyqa` for the newuoa and bobyqa algorithms, and `optim` for all other methods.
- `lower`, `upper` bounds of the parameters for method L-BFGS-B, see `optim`, PORT see `nlminb` and bobyqa `bobyqa`. The bounds are also respected by other optimizers by means of an internal transformation of the parameter space (see `p.constraint`). In this case, `named vectors` are required.
- `scale.par` scaling of parameters for method PORT see `nlminb`. In many cases, automatic scaling (`scale.par = 1`) does well, but sometimes (e.g. if parameter ranges differ several orders of magnitude) manual adjustment is required. Often you get a reasonable choice if you set `scale.par = 1/upper`. The parameter is ignored by all other methods. For "Nelder-Mead", "BFGS", "CG" and "SANN" parameter scaling occurs as a side effect of parameter transformation with `p.constraint`.
- `control` a list of control parameters for `optim` resp. `nlminb`.
- `...` additional parameters passed to the solver method (e.g. to `lsoda`).

**Details**

This function works currently only with `odeModel` objects where `parms` is a vector, not a list.

Note also that the control parameters of the PORT algorithm are different from the control parameters of the other optimizers.

**Value**

A list with the optimized parameters and other information, see `optim` resp. `nlminb` for details.
References


See Also

ssqOdeModel, optim, nlminb, bobyqa

Note also that package FME function modFit has even more flexible means to fit model parameters. Examples are given in the package vignettes.

Examples

```r
## ======== load example model ========
data(chemostat)

#source("chemostat.R")

## derive scenarios
cs1 <- cs2 <- chemostat

## generate some noisy data
parms(cs1)[c("vm", "km")]<- c(2, 10)
times(cs1) <- c(from=0, to=20, by=2)
yobs <- out(sim(cs1))
obstime <- yobs$time
yobs$time <- NULL
yobs$S <- yobs$S + rnorm(yobs$S, sd = 0.1 * sd(yobs$S))*2
yobs$X <- yobs$X + rnorm(yobs$X, sd = 0.1 * sd(yobs$X))

## ======== optimize it! ========

## time steps for simulation, either small for rk4 fixed step
# times(cs2)["by"] <- 0.1
# solver(cs2) <- "rk4"

## or, faster: use lsoda and and return only required steps that are in the data
times(cs2) <- obstime
solver(cs2) <- "lsoda"

## Nelder-Mead (default)
whichpar <- c("vm", "km")

res <- fitOdeModel(cs2, whichpar=whichpar, obstime, yobs,
               debuglevel=0,
               control=list(trace=TRUE))
```
coef(res)

## assign fitted parameters to the model, i.e. as start values for next step
parms(cs2)[whichpar] <- coef(res)

## alternatively, L-BFGS-B (allows lower and upper bounds for parameters)
res <- fitOdeModel(cs2, whichpar=c("vm", "km"), obstime, yobs,
  debuglevel=0, fn = ssqOdeModel,
  method = "L-BFGS-B", lower = c(0,0),
  control=list(trace=TRUE),
  atol=1e-4, rtol=1e-4)

coef(res)

## alternative 2, transform parameters to constrain unconstrained method
## Note: lower and upper are *named* vectors
res <- fitOdeModel(cs2, whichpar=c("vm", "km"), obstime, yobs,
  debuglevel=0, fn = ssqOdeModel,
  method = "BFGS", lower = c(0,0), upper= c(4,20),
  control=list(trace=TRUE),
  atol=1e-4, rtol=1e-4)

coef(res)

## alternative 3a, use PORT algorithm
parms(cs2)[whichpar] <- c(1, 2)
lower <- c(0,0)
upper <- c(4,20)
res <- fitOdeModel(cs2, whichpar=c("vm", "km"), obstime, yobs,
  debuglevel=0, fn = ssqOdeModel,
  method = "PORT", lower = lower, upper = upper,
  control=list(trace=TRUE),
  atol=1e-4, rtol=1e-4)

coef(res)

## alternative 3b, PORT algorithm with manual parameter scaling
res <- fitOdeModel(cs2, whichpar=c("vm", "km"), obstime, yobs,
  debuglevel=0, fn = ssqOdeModel,
  method = "PORT", lower = lower, upper = upper, scale.par = 1/upper,
  control=list(trace=TRUE),
  atol=1e-4, rtol=1e-4)

coef(res)

## set model parameters to fitted values and simulate again
parms(cs2)[whichpar] <- coef(res)
times(cs2) <- c(0, 20, by=1)
ysim <- out(sim(cs2))
## fromtoby

Create Regular Sequence from 'from-to-by' Vector

### Description

This function creates a sequence from named vectors with the names from, to and by.

### Usage

```r
fromtoby(times)
```

### Arguments

- `times`: A named vector with the names from, to and by.

### Details

Named vectors with from, to and by can be used in `simecol` to specify time steps.

### Value

The appropriate vector with a sequence, generated by `seq`.

### See Also

- `seq`

### Examples

```r
times <- c(from=1, to=5, by=0.1)
fromtoby(times)
```
Methods for Function ‘initialize’ in Package ‘simecol’

Description

This function is used to initialize objects derived from the `simObj` superclass, it is by default automatically called during object creation and by `sim`.

Usage

```r
## S4 method for signature 'simObj'
initialize(.Object, ...)
```

Arguments

- `.Object` simObj instance which is to be re-initialized.
- `...` provided for compatibility with the default method of initialize, or slots of the object which is to be created (in case of `new`).

Methods

- `.Object = "ANY"` Generic function: see `new`.
- `.Object = "simObj"` The initialize function is normally called implicitly by `new` to create new objects. It may also be called explicitly to return a cloned and re-initialized object. The `simecol` version of initialize provides an additional mechanism to call a user specified function provided in the `initfun` slot of a `simObj` instance that can perform computations during the object creation process. The `initfunc` must have `obj` as its only argument and must return the modified version of this `obj`, see examples below. As a side effect end to ensure consistency, `initialize` clears outputs stored in slot `out` from former simulations.

See Also

- `simObj`, `new`

Examples

```r
## Note: new calls initialize and initialize calls initfunc(obj)
lv_efr <- new("odeModel",
  main = function (time, init, parms, ...) {
    x <- init
    p <- parms
    S <- approxTime1(inputs, time, rule=2)["s.in"]
    dx1 <- S * p["k1"] * x[1] - p["k2"] * x[1] * x[2]
    dx2 <- - p["k3"] * x[2] + p["k2"] * x[1] * x[2]
    list(c(dx1, dx2))
  },
  parms = c(k1=0.2, k2=0.2, k3=0.2),
  times = c(from=0, to=100, by=0.5),
```

iteration

Discrete Simulation

Description

Solver function to simulate discrete ecological (or other) dynamic models. It is normally called indirectly from sim.

Usage

iteration(y, times=FALSE, func=FALSE, parms=FALSE, animate = FALSE, ...)

Arguments

y

the initial values for the system. If y has a name attribute, the names will be used to label the output matrix.

times

times at which explicit estimates for y are desired. The first value in times must be the initial time.

func

a user-supplied function that computes the values of the next time step (not the derivatives !!!) in the system (the model definition) at time t. The user-supplied function func must be called as: yprime = func(t, y, parms). t is the current time point in the integration, y is the current estimate of the variables in the ode system, and parms is a vector of parameters (which may have a names attribute, desirable in a large system).

The return value of func should be a list, whose first element is a vector containing the derivatives of y with respect to time, and whose second element is a vector (possibly with a names attribute) of global values that are required at each point in times.
iteration

**parms** vector or list holding the parameters used in `func` that should be modifiable without rewriting the function.

**animate** Animation during the simulation (if available for the specified class).

... optional arguments passed to the `plot` function if `animate=TRUE`.

**Details**

The solver method `iteration` is used to simulate discrete event models. Normally, this function is run indirectly from `sim`.

In contrast to differential equation solvers, the `main` function of the model must not return the first derivative but instead and explicitly the new state at the specified times.

The actual value of time is available in the `main` function as `time` and the current increment as `parms$"DELTAT"` or `parms$DELTAT`. It is element of a vector if `parms` is a vector and it is a list if `parms` is a list.

If `iteration` is used for difference equations (see example `dlogist` below), it is mandatory to multiply the incremental part with `DELTAT` to ensure that variable time steps are correctly respected and that the first row of the simulation outputs contains the states at `t_0`.

The default `iteration` method of class `simObj` supports the `observer` mechanism. This means that a function stored in slot `observer` is called during each iteration step with the return value of `main` as its first argument. You can use this to control the amount of data stored during each iteration step (e.g. whole population or only mean values for individual based models), to do run-time animation or to write log files.

As an alternative for models of class `odemodel`, the `iteration` method of package `deSolve` may be used as a user-defined solver function. This is slightly faster and the output supports the extended plotting functions, but then no observers are possible and no implicit `DELTAT` variable.

**Value**

A list of the model outputs (states ...) for each timestep.

**See Also**

`sim`, `observer`, `parms`, `lsoda`, `rk4`, `euler`, `iteration`.

**Examples**

data(conway)

```r
## plot after simulation:
plot(sim(conway), delay=100)
```

```r
## plot during simulation
sim(conway, animate=TRUE, delay=100)
```

```r
## discrete version of logistic growth equation
## Note: function main returns the *new value*, not the derivative
dlogist <- new("odemodel",
               main = function (time, init, parms, ...){
```
x <- init
with(as.list(parms), {
  x <- x + r * x * (1 - x / K) * DELTAT
  # ^^^ add to old value ^^^^^ special parameter with time step
  list(c(x))
})
},
parms = c(r=0.1, K=10),
times = seq(0, 100, 1),
init = c(population=0.1),
solver = "iteration" #!!!
)

plot(sim(dlogist))

## alternative with function that returns the derivative
## discrete steps are realized with the euler method
dlogist <- new("odeModel",
  main = function (time, init, parms, ...) {
    x <- init
    with(as.list(parms), {
      x <- r * x * (1 - x / K)
      list(c(x))
    })
  },
  parms = c(r=0.1, K=10),
  times = seq(0, 100, 1),
  init = c(population=0.1),
  solver = "euler"
)

plot(sim(dlogist))

## second alternative: use of the "iteration" solver from
## package deSolve, that supports extended plotting functions
dlogist <- new("odeModel",
  main = function (time, init, parms, ...) {
    x <- init[1]
    with(as.list(parms), {
      x <- x + r * x * (1 - x / K)
      # ^^^ add to old value
      list(c(x))
    })
  },
  parms = c(r=0.1, K=10),
  times = seq(0, 100, 1),
  init = c(population=0.1),
  solver = function(y, times, func, parms, ...)
    ode(y, times, func, parms, ..., method="iteration")
  )
)}
listOrNULL-class

plot(sim(dlogist))

Description

Classes representing either list or NULL (i.e. empty), function or NULL, function or character vector, numeric vector or list, or list or data.frame.

Objects from the Class

These classes are virtual: No objects may be created from it.

Methods

No methods exist for these classes.

See Also

simObj

lv Lotka-Volterra Predator-Prey Model

Description

simecol example: basic Lotka-Volterra predator prey-model.

Usage

data(lv)

Format

An S4 object according to the odeModel specification. The object contains the following slots:

main Lotka-Volterra equations for predator and prey.
params Vector with the named parameters of the model:
  k1 growth rate of the prey population,
  k2 encounter rate of predator and prey,
  k3 death rate of the predator population.
times Simulation time and integration interval.
init Vector with start values for predator and prey.
Details

To see all details, please have a look into the implementation.

References


See Also

`simecol-package, sim, params, init, times`.

Examples

```r
###===================================================================
### Basic Usage:
###    explore the example
###===================================================================
data(hlv)
print(hlv)
plot(sim(hlv))

params(hlv) <- c(k1=0.5, k2=0.5, k3=0.5)
plot(sim(hlv))

###===================================================================
### Implementation:
###    The code of the Lotka-Volterra-model
###===================================================================
lv <- new("odeModel",
    main = function (time, init, params) {
        x <- init
        p <- params
        dx1 <- p["k1"] * x[1] - p["k2"] * x[1] * x[2]
        dx2 <- - p["k3"] * x[2] + p["k2"] * x[1] * x[2]
        list(dx1, dx2)
    },
    params = c(k1=0.2, k2=0.2, k3=0.2),
    times = c(from=0, to=100, by=0.5),
    init = c(prey=0, predator=1),
    solver = "rk4"
)
```
Lotka-Volterra-Type Model with Resource, Prey and Predator

Description

`simecol` example: predator prey-model with three equations: predator, prey and resource (e.g. nutrients, grassland).

Usage

data(lv3)

Format

A valid S4 object according to the `odeModel` specification. The object contains the following slots:

- **main**: Lotka-Volterra equations for predator prey and resource.
- **parms**: Vector with named parameters of the model:
  - `c`: growth rate of the prey population,
  - `d`: encounter rate of predator and prey,
  - `e`: yield factor (allows conversion with respect to `d`),
  - `f`: death rate of the predator population,
  - `g`: recycling parameter.
- **inputs**: Time series specifying external delivery of resource.
- **times**: Simulation time and integration interval.
- **init**: Vector with start values for `s`, `p` and `k`.
  - `s`: Resource (e.g. grassland or phosphorus).
  - `p`: Producer (prey).
  - `k`: Consumer (predator).
- **solver**: Character string specifying the integration method.

See Also

`simecol-package`, `sim`, `parms`, `init`, `times`.

Examples

```r
# Basic Usage:
#   explore the example

data(lv3)
plot(sim(lv3))
times(lv3)["by"] <- 5  # set maximum external time step to a large value
plot(sim(lv3))  # wrong! automatic time step overlooks internal inputs
```
mixNamedVec

Mix Two Named Vectors, Resolving Name Conflicts

Description

The function mixes two named vectors. The resulting vectors contains all elements with unique name and only one of the two versions of the elements which have the same name in both vectors.

Usage

mixNamedVec(x, y, resolve.conflicts = c("x", "y"), warn = TRUE)

Arguments

x first named vector,
y second named vector,
resolve.conflicts name of the vector from which all elements are taken,
warn an indicator if a warning should be given if elements are not unique. This argument should usually set to FALSE, but the default is TRUE to be on the safe side.
Value

a vector with all elements from one vector and only these elements of the second, that have a unique name not contained in the other vector.

Author(s)

Thomas Petzoldt

See Also

which

Examples

```r
x <- c(a=1, b=2, c=3)
y <- c(a=1, b=3, d=3)

mixNamedVec(x, y)
mixNamedVec(x, y, resolve.conflicts="x")
mixNamedVec(x, y, resolve.conflicts="x", warn=FALSE)
mixNamedVec(x, y, resolve.conflicts="y", warn=FALSE)

## without names, returns vector named in "resolve conflicts"
x <- as.vector(x)
y <- as.vector(y)
mixNamedVec(x, y)
mixNamedVec(x, y, resolve.conflicts="y")

## names partly
x <- c(4, a=1, b=2, c=3, 4, 9)
y <- c(a=1, 6, b=3, d=3, 8)
mixNamedVec(x, y)
mixNamedVec(x, y, resolve.conflicts="y")
```

modelFit-class  

Class of Fitted Model Parameters

Description

Class that contains parameters and other information returned by fitOdeModel.

Methods

calc, deviance, print

See Also

fitOdeModel
Show Results of Model Fits

Description

Functions to access the results of parameter fits.

Usage

```r
## S4 method for signature 'modelFit'
coef(object, ...)
## S4 method for signature 'modelFit'
deviance(object, ...)
## S4 method for signature 'modelFit'
summary(object, ...)
## S4 method for signature 'modelFit'
x$name
## S4 method for signature 'modelFit'
x[i, j, ..., drop=TRUE]
## S4 method for signature 'modelFit'
x[[i, j, ...]]
```

Arguments

- `object, x` 'modelFit' object from which to extract element(s).
- `i, j` indices specifying elements to extract. Indices are numeric or character vectors or empty (missing) or NULL.
- `name` a literal character string or a name (possibly backtick quoted). For extraction, this is normally partially matched to the names of the object.
- `drop` For matrices and arrays. If TRUE the result is coerced to the lowest possible dimension.
- `...` other arguments passed to the methods

See Also

`fitOdeModel, Extract`
neighbours

Count Number of Neighbours on a Rectangular Grid.

Description

This is the base function for the simulation of deterministic and stochastic cellular automata on rectangular grids.

Usage

neighbours(x, state = NULL, wdist = NULL, tol = 1e-4, bounds = 0)
networks(x, state = NULL, wdist = NULL, tol = 1e-4, bounds = 0)

Arguments

x Matrix. The cellular grid, in which each cell can have a specific state value, e.g. zero (dead cell) or one (living cell) or the age of an individual.
state A value, whose existence is checked within the neighbourhood of each cell.
wdist The neighbourhood weight matrix. It has to be a square matrix with an odd number of rows and columns).
tol Tolerance value for the comparison of state with the state of each cell. If tol is a large value, then more than one state can be checked simultaneously.
bounds A vector with either one or four values specifying the type of boundaries, where 0 means open boundaries and 1 torus-like boundaries. The values are specified in the order bottom, left, top, right.

Details

The performance of the function depends on the size of the matrices and the type of the boundaries, where open boundaries are faster than torus like boundaries. Function eightneighbours is even faster.

Value

A matrix with the same structure as x with the weighted sum of the neighbours with values between state - tol and state + tol.

See Also

seedfill, eightneighbours, conway
Examples

```r
## ===========================================================
## Demonstration of the neighborhood function alone
## ===========================================================

## weight matrix for neighborhood determination
wdist <- matrix(c(0.5, 0.5, 0.5, 0.5, 0.5, 0.5, 0.5, 0.5, 0.5, 0.5, 0.5, 0.5, 0.5, 0.5, 0.5, 0.5), nrow = 5)

## state matrix
n <- 20; m <- 20
x <- matrix(rep(0, m * n), nrow = n)

## set state of some cells to 1
x[10, 10] <- 1
x[1, 5] <- 1
x[n, 15] <- 1
x[5, 2] <- 1
x[15, m] <- 1
# x[n, 1] <- 1  # corner

opar <- par(mfrow = c(2, 2))
## start population
image(x)
## open boundaries
image(matrix(neighbours(x, wdist = wdist, bounds = 0), nrow = n))
## torus (donut like)
image(matrix(neighbours(x, wdist = wdist, bounds = 1), nrow = n))
## cylinder (left and right boundaries connected)
image(matrix(neighbours(x, wdist = wdist, bounds = c(0, 1, 0, 1)), nrow = n))
par(opar)  # reset graphics area

## ==============================================================
## The following example demonstrates a "plain implementation" of a
## stochastic cellular automaton i.e. without the simecol structure.
##
## A simecol implementation of this can be found in
## the example directory of this package (file: stoch_ca.R).
## ==============================================================

mycolors <- function(n) {
  col <- c("wheat", "darkgreen")
  if (n>2) col <- c(col, heat.colors(n - 2))
  col
}

pj <- 0.99  # survival probability of juveniles
pa <- 0.99  # survival probability of adults
ps <- 0.1   # survival probability of senescent
ci <- 1.0   # "seeding constant"
```
adult <- 5  # age of adolescence
old  <- 10 # age of senescence

## Define a start population
n <- 80
m <- 80
x <- rep(0, m*n)

## stochastic seed
## x[round(runif(20,1,m*n))] <- adult
dim(x) <- c(n, m)

## rectangangular seed in the middle
x[38:42, 38:42] <- 5

## plot the start population
image(x, col = mycolors(2))

# ------------------------------------
# Simulation loop (hint: increase loop count)
# ------------------------------------
for (i in 1:10)(

## rule 1: reproduction
## 1.1 which cells are adult? (only adults can generate)
ad <- ifelse(x >= adult & x < old, x, 0)

## 1.2 how much (weighted) adult neighbours has each cell?
nb <- neighbours(ad, wdist = wdist)

## 1.3 a proportion of the seeds develops juveniles
## simplified version, you can also use probabilities
genprob <- nb * runif(nb) * ci
xgen  <- ifelse(x == 0 & genprob >= 1, 1, 0)

## rule 2: growth and survival of juveniles
xsurvj <- ifelse(x >= 1 & x < adult & runif(x) <= pj, x+1, 0)

## rule 2: growth and survival of adults
xsurva <- ifelse(x >= adult & x < old & runif(x) <= pa, x+1, 0)

## rule 2: growth and survival of senescent
xsurvs <- ifelse(x >= old & runif(x) <= ps, x+1, 0)

## make resulting grid of complete population
x  <- xgen + xsurvj + xsurva + xsurvs

## plot resulting grid
image(x, col = mycolors(max(x) + 1), add = TRUE)
if (max(x) == 0) stop("extinction", call. = FALSE)
}

## modifications: pa<-pj<-0.9

## additional statistics of population structure
Get or Set an Observer Functions to an 'simObj' Object

Description

Get or set a user-defined observer to enable user-specified storage of simulation results, visualisation or logging.

Usage

observer(obj, ...)
observer(obj) <- value

Arguments

obj A valid simObj instance.
value A function specifying an observer, see Details.
... Reserved for method consistency.

Details

The observer can be used with solver iteration or a user-defined solver function. It does not work with differential equations solvers.

The observer is a function with the following arguments:

function(state)

or:

function(state, time, i, out, y)

Where state is the actual state of the system, time and i are the simulation time and the index of the time step respectively, out is the output of the actual simulation collected so far. The original object used in the simulation is passed via y and can be used to get access on parameter values or model equations.

If available, the observer function is called for every time step in the iteration. It can be used for calculations “on the fly” to reduce memory of saved data, for user-specified animation or for logging purposes.

If the value returned by observer is a vector, than resulting out will be a data.frame, otherwise it will be a list of all states.

Value

The observer function either modifies obj or it returns the assigned observer function or NULL (the default).
See Also

iteration for the iteration solver,

parms for accessor and replacement functions of other slots,

tsimecol-package for an overview of the package.

Examples

```r
## load model "diffusion"
data(diffusion)

solver(diffusion) # solver is iteration, supports observer

### Example 1

## assign an observer for visualisation
observer(diffusion) <- function(state) {
  ## numerical output to the screen
  cat("mean x", mean(state$x),
      ", mean y", mean(state$y),
      ", sd x", sd(state$x),
      ", sd y", sd(state$y), "\n")
  ## animation
  par(mfrow = c(2, 2))
  plot(state$x, state$y, xlab = "x", ylab = "y", pch = 16,
       col = "red", xlim = c(0, 100))
  hist(state$y)
  hist(state$x)

  ## default case:
  ## return the state --> iteration stores full state in "out"
  state
}

sim(diffusion)

### Example 2

## an extended observer with full argument list
observer(diffusion) <- function(state, time, i, out, y) {
  ## numerical output to the screen
  cat("index =", i,
      ", time =", time,
      ", sd x", sd(state$x),
      ", sd y", sd(state$y), "\n")
  ## animation
  par(mfrow = c(2, 2))
  plot(state$x, state$y, xlab = "x", ylab = "y", pch = 16,
       col = "red", xlim = c(0, 100))
  hist(state$y)
  hist(state$x)
```
odeModel

Generating-functions (Constructors) to Create Objects of Classes `odeModel`, `rwalkModel` and `gridModel`.

Description

These functions can be used to create simObj instances without using new explicitly.

Usage

```r
odemodel(obj = NULL, main = NULL,
  equations = NULL, times = c(from = 0, to = 10, by = 1),
  init = numeric(0), parms = numeric(0),
  inputs = NULL, solver = "rk4", initfunc = NULL)

gridmodel(obj = NULL, main = NULL,
  equations = NULL, times = c(from=0, to=10, by=1),
  init = matrix(0), parms = list(),
  inputs = NULL, solver = "iteration", initfunc = NULL)

rwalkmodel(obj = NULL, main = NULL,
  equations = NULL, times = c(from = 0, to = 10, by = 1),
  init = NULL, parms = list(),
  inputs = NULL, solver = "iteration", initfunc = NULL)

indbasedmodel(obj = NULL, main = NULL,
  equations = NULL, times = c(from = 0, to = 10, by = 1),
  init = NULL, parms = list(),
  inputs = NULL, solver = "iteration", initfunc = NULL)
```

Arguments

- `obj` - Unnamed arguments are regarded as objects of the corresponding class. If obj is omitted, the new object is created from scratch.
odeModel

main equations

The main equations of the model.

The sub-models (sub-equations and of the model).

times

A vector of time steps or a vector with three named values from, to, by specifying the simulation time steps. The 'from-to-by' form can be edited with editParms.

init

Initial values (start values) of the state variable given as named vector.

parms

A vector or list (depending on the respective class) of constant parameters.

inputs

Optional time-dependend input variables (matrix or data frame).

solver

The solver used to integrate the model.

initfunc

The function is called by the initialize mechanism and allows direct access and manipulation of all slots of the object in creation.

Details

These functions provide an alternative way to create simObj instances in addition to the standard S4 new mechanism. The functions are provided mainly for compatibility with older versions of simecol.

See simecol-package and the examples for details about the slots.

Value

The function returns an S4 object of type odeModel, rwalkModel, gridModel.

See Also

new, simecol-package

Examples

```r
## (1) Define and run your own simecol model with new ===========

lv <- new("odeModel",
  main = function (time, init, parms) {
    with(as.list(c(init, parms)), {
      dn1 <- k1 * N1 - k2 * N1 * N2
      dn2 <- - k3 * N2 + k2 * N1 * N2
      list(c(dn1, dn2))
    })
  },
  parms = c(k1 = 0.2, k2 = 0.2, k3 = 0.2),
  times = c(from = 0, to = 100, by = 0.5),
  init = c(N1 = 0.5, N2 = 1),
  solver = "lsoda"
)

## ... or use the generating function -----------------------------

lv <- odeModel(
```
main = function (time, init, parms) {
  with(as.list(c(init, parms)), {
    dn1 <- k1 * N1 - k2 * N1 * N2
    dn2 <- k3 * N2 + k2 * N1 * N2
    list(c(dn1, dn2))
  })
  parms = c(k1 = 0.2, k2 = 0.2, k3 = 0.2),
  times = c(from = 0, to = 100, by = 0.5),
  init = c(N1 = 0.5, N2 = 1),
  solver = "lsoda"
}

lv <- sim(lv)
plot(lv)

## (2) Conway’s Game of Life

set.seed(23)  # to make it reproducible

conway <- new("gridModel",
  main = function(time, x, parms) {
    nb <- eightneighbours(x)
    surviv <- (x > 0 & (nb %in% parms$srv))
    gener <- (x == 0 & (nb %in% parms$gen))
    x <- (surviv + gener) > 0
    return(x)
  },
  parms = list(srv = c(2, 3), gen = 3),
  times = 1:17,
  init = matrix(round(runif(1000)), ncol=40),
  solver = "iteration"
)

sim(conway, animate=TRUE)
**p.constrain**

**Arguments**
- \( p \) vector of data (e.g. model parameters),
- \( \text{lower, upper} \) vectors with lower resp. upper bounds used for transformation,
- \( f \) optional scaling factor.

**Details**
These functions are employed by `fitOdeModel ssqOdeModel` in order to be able to use the unconstrained optimizers of `optim` for constrained optimization.

The transformation functions are

\[
p' = \tan\left(\frac{\pi}{2} \cdot \frac{(2p - \text{upper} - \text{lower})}{(\text{upper} - \text{lower})}\right) \cdot 1/f
\]

and its inverse

\[
p = \frac{\text{upper} + \text{lower}}{2} + \frac{\text{upper} - \text{lower}}{\arctan(f \cdot p')/\pi}
\]

**Value**
vector with transformed (resp. back-transformed) values.

**References**
This trick seems to be quite common, but in most cases it is preferred to apply optimizers that can handle constraints internally.


**See Also**
`fitOdeModel, ssqOdeModel`

**Examples**
```r
xx <- seq(-100, 100, 2)
plot(xx, yy=p.constrain(xx, -20, 45), type="l")
points(p.unconstrain(yy, -20, 45), yy, col="red")
```
**Description**

Get or set simulation model parameters, main or sub-equations, initial values, time steps or solvers and extract simulation results.

**Usage**

```r
parms(obj, ...) 
parms(obj) <- value
main(obj, ...) 
main(obj) <- value
equations(obj, ...) 
eyequations(obj) <- value
init(obj, ...) 
init(obj) <- value
inputs(obj, ...) 
inputs(obj) <- value
times(obj, ...) 
times(obj) <- value
solver(obj, ...) 
solver(obj) <- value
observer(obj, ...) 
observer(obj) <- value
initfunc(obj, ...) 
initfunc(obj) <- value
out(obj, ...) 
out(obj) <- value
```

**Arguments**

- `obj` A valid simObj instance.
- `value` Named list, vector, function or other data structure (depending on the slot and model class) with the same structure as the value returned by `parms`. Either all or a subset of values (e.g. single elements of vectors or lists) can be changed at once.
... Reserved for method consistency.

Details

These are the accessing functions for `parms`, `times` etc.

Please take care of the semantics of your model when changing slots. All, element names, data structure and values have to correspond to you model object definition. For example in `init` the applied names must exactly correspond to the names and number (!) of state variables. The restrictions of `parms` or `equations` are less strict (additional values for “future use” are allowed).

The function `times` allows either to assign or to modify a special vector with three elements named `from`, `to` and `by` or to overwrite `times` with an un-named sequence (e.g. `seq(1, 100, 0.1)`).

To ensure object consistency function `out` cannot assign arbitrary values. It can only extract or delete the contents (by assigning `NULL`) of the out-slot.

Value

A list, named vector, matrix or function (for `main` slot) or list of functions (equation slot) or other appropriate data structure depending on the class of the model object.

See Also

General explanation of the slots can be found in `simecol-package`.

Usage of the observer slot is found in the special help file `observer`.

Examples

data(lv)
parms(lv)
parms(lv) <- c(k1 = 0.2, k2 = 0.5, k3 = 0.3)
parms(lv)["k2"] <- 0.5

data(conway)
parms(conway)
parms(conway)$srv <- c(2, 2)
parms(conway)

## add a new named parameter value
parms(lv)["dummy"] <- 1
## remove dummy parameter
parms(lv) <- parms(lv)[names(parms(lv)) != "dummy"]

## simulation and extraction of outputs
lv <- sim(lv)
o <- out(lv)

## remove outputs from object
out(lv) <- NULL

## store object persistently to the disk
save(lv, file = "lv.Rdata")  # in binary form
Generate Plackett Bivariate Random Numbers

Description

Generate bivariate uniform random numbers according to the Plackett distribution.

Usage

\[
\text{pcu}(x, \alpha = \text{rho2alpha}(\rho), \rho) \\
\text{pcuseries}(n, \alpha = \text{rho2alpha}(\rho), \rho, \text{min} = 0, \text{max} = 1) \\
\text{alpha2rho}(\alpha) \\
\text{rho2alpha}(\rho)
\]

Arguments

- \(n\): number of observations.
- \(x\): vector of uniformly \([0, 1]\) distributed real numbers.
- \(\alpha\): association coefficient of the Plackett distribution.
- \(\rho\): Pearson correlation coefficient.
- \(\text{min}, \text{max}\): lower and upper limits of the distribution. Must be finite.

Details

The functions can be used to generate bivariate distributions with uniform marginals. Function \text{pcu} generates a vector of uniform random values of \text{length}(x) which are correlated to the corresponding vector \(x\). Function \text{pcuseries} generates an auto-correlated series, and \text{alpha2rho} resp. \text{rho2alpha} convert between the usual correlation coefficient and the association measure of the Plackett distribution.

References


See Also

\text{runif}
peaks

Examples

```r
x <- runif(100)
y <- pcu(x, rho = 0.8)
plot(x, y)
cor(x, y)

x <- pcuseries(1000, rho=0.8)
plot(x, type="l")
acf(x)
pacf(x)
```

peaks  

Find Peaks Within xy-Data

Description

The function returns maxima (values which have only smaller neighbours) and minima (values which have only larger neighbours).

Usage

```r
peaks(x, y=NULL, mode="maxmin")
```

Arguments

- `x`, `y` the coordinates of given points.
- `mode` specifies if both maxima and minima (mode="maxmin") or only maxima (mode="max") or minima (mode="min") are requested.

Value

A list with x and y coordinates of all peaks.

See Also

`approx`, `upca`

Examples

```r
x <- sin(seq(0, 10, 0.1))
plot(x)
points(peaks(x), col="red", pch=15)
```
Description

Methods for function plot in package simecol.

Usage

```r
## S4 method for signature 'simObj,missing'
plot(x, y, ...)
## S4 method for signature 'odeModel,missing'
plot(x, y, ...)
## S4 method for signature 'odeModel,odeModel'
plot(x, y, ...)
## S4 method for signature 'gridModel,missing'
plot(x, y, index=1:length(x@out), delay=0, ...)
## S4 method for signature 'rwalkModel,missing'
plot(x, y, index=1:length(x@out), delay=0, ...)
```

Arguments

- `x`: an object of class `simObj`.
- `y`: either a second `odeModel` object or ignored.
- `index`: index of time steps to be plotted.
- `delay`: delay (in ms) between consecutive images (for `gridModels`) or xy-plots (for `rwalkModels`).
- `...`: optional plotting parameters.

Methods

- `x = "ANY", y = "ANY"` Generic function: see `plot`.
- `x = "simObj", ...` template function, does nothing and only issues a warning.
- `x = "odeModel", ...` plots time series of the state variables where one or more `odeModel` objects can be supplied. Optional plotting parameters are possible, too. See `plot.desolve` for details.
- `x = "gridModel", ...` displays a series of images for the simulated grid.
- `x = "rwalkModel", ...` displays a series of x-y plots of the simulated individuals.
print-methods

Methods for Function 'print' in Package 'simecol'

Description

Methods for function print in Package simecol.

Usage

```r
# S4 method for signature 'simObj'
print(x, all = FALSE, ...)
```

Arguments

- **x**: an object of class simObj or one of its subclasses.
- **all**: specifies whether all slots are printed. Default is that only not-empty slots are printed and the contents of `out` are suppressed.
- **...**: optional parameters passed to print.

Methods

- `x = "ANY"` generic function: see `print`.
- `x = "simObj"` prints the contents (slots) of the simObj object.

sEdit

Simple editing

Description

Simple Editing of Vectors, Lists of Vectors and Other Objects.

Usage

```r
sEdit(x, title = "Please enter values:")
```

Arguments

- **x**: A named object that you want to edit.
- **title**: A title for the dialog box.

Details

If called with a vector or list of vectors and if Tcl/Tk is installed, a dialog box is shown in which data can be entered. If the `x` is not of type vector or list of vectors, a default editing method is called.
Value

An object with the same type like \( x \).

See Also

edit editParms

Examples

```r
## Not run:
require("tcltk")
## named vector
gen <- c(a = 1, b = 20, c = 0.03)
neg <- sEdit(gen)
## unnamed vector
sEdit(numeric(10))
## list of vectors
lst <- list(vec = gen, test = 1:10)
sEdit(lst)
## list with numeric and character vectors mixed
lst <- list(vec = gen, test = c("a", "b", "c"))
sEdit(lst)

## End(Not run)
```

---

**seedfill**  

*Color Fill Algorithm*

**Description**

Fills a bounded area within a numeric matrix with a given number (color).

**Usage**

```r
seedfill(z, x=1, y=1, fcol=0, bcol=1, tol=1e-6)
```

**Arguments**

- **z**: a matrix containing an image (double precision values are possible).
- **x, y**: start coordinates of the filled area.
- **fcol**: numeric value of the fill color.
- **bcol**: numeric value of the border value.
- **tol**: numeric value of border color tolerance.

**Details**

The function implements a basic color fill algorithm for use in image manipulation or cellular automata.
Value

A matrix with the same structure as \( z \).

See Also

neighbours

Examples

```r
# define a matrix
z <- matrix(0, nrow=20, ncol=20)

# draw some lines
z[10,] <- z[10] <- 1
z[5,] <- z[5] <- 3

# plot matrix and filled variants
par(mfrow=c(2, 2))
image(z)
image(seedfill(z))
image(seedfill(z, x=15, y=15, fcol=1, bcol=3))
image(seedfill(z, x=7, y=7, fcol=3, bcol=1))
```

Description

This function provides the core functionality of the 'simecol' package. Several methods depending on the class of the model are available.

Usage

```r
sim(obj, initialize=TRUE, ...)
# sim(obj, animation=FALSE, delay=0, ...)
```

Arguments

- `obj` an object of class `simObj` or one of its subclasses.
- `initialize` re-initialize the object if the object contains a user-defined initializing function (initfunc). Setting initialize to FALSE can be useful to avoid time-consuming computations during initialization or to reproduce simulations of models which assign random values during the initialization process.
- `animation` logical value to switch animation on (for classes `gridModel` and `rwalkModel`).
- `delay` delay (in ms and in addition to the time needed for the simulation) between consecutive images (for `gridModels`) or xy-plots (for `rwalkModels`).
- `...` optional parameters passed to the solver function (e.g. `hmax` for `lsoda`).
Details

sim re-initializes the model object (if initialize==TRUE and calls the appropriate solver, specified in the solver-slot. Objects of class rwalkModel and indbasedModel are simulated by the default simobj method. If you derive own subclasses from simObj it may be necessary to write an appropriate sim method and/or solver function.

Value

The function returns the complete simObj instance with the simulation results in the out slot.

Methods

obj = "simObj" simulates the respective model object with optional animation.

obj = "odeModel" simulates the respective model object.

obj = "indbasedModel" simulates the respective model object with optional animation.

obj = "gridModel" simulates the respective model object with optional animation.

Examples

data(lv)
plot(sim(lv))

1v2 <- 1v
parms(lv2)["k1"] <- 0.5
1v2 <- sim(lv2)
plot(out(lv2))

ssqOdeModel  

Sum of Squares Between odeModel and Data

Description

Compute the sum of squares between a given data and an odeModel object.

Usage

ssqOdeModel(p, simObj, obstime, yobs,
    sd.yobs = as.numeric(lapply(yobs, sd)),
    initialize = TRUE, lower. = -Inf, upper. = Inf, weights = NULL,
    debuglevel = 0, ..., pnames = NULL)
**ssqOdeModel**

**Arguments**

- `p` vector of named parameter values of the model (can be a subset).
- `simObj` a valid object of class `odeModel`.
- `obstime` vector with time steps for which observational data are available.
- `yobs` data frame with observational data for all or a subset of state variables. Their names must correspond exactly with existing names of state variables in the `odeModel`.
- `sd.yobs` vector of given standard deviations for all observational variables given in `yobs`. If no standard deviations are given, these are estimated from `yobs`.
- `initialize` optional boolean value whether the `simObj` should be re-initialized after the assignment of new parameter values. This can be necessary in certain models to assign consistent values to initial state variables if they depend on parameters.
- `lower`, `upper` named vectors with lower and upper bounds used in the optimisation.
- `weights` optional weights to be used in the fitting process. Should be NULL or a data frame with the same structure as `yobs`. If non-NULL, weighted least squares is used with `weights` (that is, minimizing \( \sum(w*e^2) \)); otherwise ordinary least squares is used.
- `debuglevel` a positive number that specifies the amount of debugging information printed.
- `...` additional parameters passed to the solver method (e.g. `lsoda`).
- `pnames` names of the parameters, optionally passed from `fitOdeModel`. This argument is a workaround for R versions below 2.8.1. It may be removed in future versions of `simecol`.

**Details**

This is the default function called by function `fitOdeModel`. The source code of this function can be used as a starting point to develop user-defined optimization criteria (cost functions).

**Value**

The sum of squared differences between `yobs` and simulation, by default weighted by the inverse of the standard deviations of the respective variables.

**See Also**

`fitOdeModel`, `optim`, `pNconstrain`

**Examples**

```r
data(chemostat)
csl <- chemostat

## generate some noisy data
parms(csl)[c("vm", "km")]<-c(2, 10)
times(csl) <- c(from = 0, to = 20, by = 2)
yobs <- out(sim(csl))
```
The Uniform Period Chaotic Amplitude Model

Description

simecol example: resource-predator-prey model, which is able to exhibit chaotic behaviour.

Usage

data(upca)

Format

S4 object according to the odeModel specification. The object contains the following slots:

main The differential equations for predator prey and resource with:
  u resource (e.g. grassland or phosphorus),
  v producer (prey),
  w consumer (predator).

equations Two alternative (and switchable) equations for the functional response.

parms Vector with the named parameters of the model, see references for details.

times Simulation time and integration interval.

init Vector with start values for u, v and w.

solver Character string with the integration method.

obstime <- yobs$time
yobs$time <- NULL
yobs$S <- yobs$S + rnorm(yobs$S, sd = 0.1 * sd(yobs$S)) * 2
yobs$X <- yobs$X + rnorm(yobs$X, sd = 0.1 * sd(yobs$X))

## SSQ between model and data
ssqOdeModel(NULL, cs1, obstime, yobs)

## SSQ between model and data, different parameter set
ssqOdeModel(p = c.vm = 1, km = 2), cs1, obstime, yobs)

## SSQ between model and data, downweight second observation
## (both variables)
weights <- data.frame(X = rep(1, nrow(yobs)), S = rep(1, nrow(yobs)))
ssqOdeModel(p = c.vm = 1, km = 2), cs1, obstime, yobs, weights = weights)

## downweight 3rd data set (row)
weights[3,] <- 0.1
ssqOdeModel(p = c.vm = 1, km = 2), cs1, obstime, yobs, weights = weights)

## give one value double weight (e.g. 4th value of S)
ssqOdeModel(p = c.vm = 1, km = 2), cs1, obstime, yobs, weights = weights)
Details

To see all details, please have a look into the implementation below and the original publications.

References


See Also

sim, parms, init, times.

Examples

```r
# Basic Usage:
## explore the example
data(upca)
plot(sim(upca))

# omit stabilizing parameter wstar
parms(upca)["wstar"] <- 0
plot(sim(upca))

# change functional response from Holling II (default) to Lotka-Volterra
equations(upca)$f <- function(x, y, k) x * y
plot(sim(upca))

# The code of the UPAC model
upca <- new("odeModel",
  main = function(time, init, pars) {
    u <- init[1]
    v <- init[2]
    w <- init[3]
    with(as.list(pars), {
      du <- a * u - alpha1 * f(u, v, k1)
      dv <- -b * v + alpha1 * f(u, v, k1) +
             - alpha2 * f(v, w, k2)
      dw <- -c * (w - wstar) + alpha2 * f(v, w, k2)
      list(c(du, dv, dw))
    })
  },
  equations = list(
    f1 = function(x, y, k)(x*y),
    # Lotka-Volterra
  )
```

\[ f_2 = \text{function}(x, y, k)(x*y / (1+k*x)) \] 
\# Holling II

\[
\begin{align*}
\text{times} & = c(\text{from}=0, \text{to}=100, \text{by}=0.1), \\
\text{parms} & = c(a=1, b=1, c=10, \alpha_1=0.2, \alpha_2=1, \\
 & \quad k_1=0.05, k_2=0, w_{\text{star}}=0.006), \\
\text{init} & = c(u=10, v=5, w=0.1), \\
\text{solver} & = "lsoda"
\end{align*}
\]

\( \text{equations(upca)} f \leftarrow \text{equations(upca)} f_2 \)
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